



TARA HOWARD

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password: TEXAS17

OBJECTIVE

Seeking an upper level position where I can devote my creative talents and passion for story-telling to the success of compelling and innovative projects. I enjoy collaboration and thrive in fast-paced environments.

SOFTWARE & SKILLS

- After Effects, Adobe Suite
- Compositing, Keyframe Animation
- Scripting & Toolkitting
- 2d/3d Animation
- Cinema 4D, Maya, Blender
- Octane
- Camera Tracking, AOVs
- Photoshop
- Illustrator
- Procreate
- Media Encoder
- InDesign
- Oil & Acrylic Painting
- Sketch Drawing
- Photography

EXPERIENCE

Independent Artist

- Society6/Redbubble, 2018-present

Character Animation Course

- AnimSquad Student, 2018

Freelance

- Graphic Designer, 2013-2018

Viz-A-Go-Go Graduate Showcase

- Volunteer, 2017

Texas A&M University

- Student Animation Manager, 2017

Texas A&M University Press

- Design Assistant, 2015

Theme Park Organization

- Active Member, 2014-2015

EDUCATION

B.S., Visualization (Focus: Animation and Design) | May 2017

Texas A&M University, College Station, TX

Internship: Disney College Program | Fall 2015

Walt Disney World Resort, Orlando, FL

PROFESSIONAL EXPERIENCE

Joined ESPN in December of 2018

Animator II | ESPN | December 2023 - Present

- Animating key assets for **3x Emmy® Nominated Monsters Funday Football, The Inside Out Classic, The Simpsons Funday Football, The Big City Greens Classic 2**, and both **Dunk The Halls 1 & 2**; ESPN's animated alternative broadcasts.
- Designing and scripting edit toolkits, versioning 3d logos, and creating sponsor animations for major re-brands like CFP, CFB, and CBB Women's Tournament.
- Training new animation hires on ESPN's creative workflow as well as specific projects such as NHL, College Football, and College Basketball.
- Demonstrating ability to work independently as well as collaborate with a team, showcasing reliable creative, communicative, and technical skills.

Animator I | ESPN | July 2022 - December 2023

- Utilizing creative and technical animation skills in After Effects, Photoshop, and Cinema 4D to contribute to the success of ESPN productions.
- Lead animator on both NHL and the **2023 NHL Big City Greens Classic**; ESPN's very first animated alternative broadcast.
- Supporting animator on the **3x Emmy® WINNER Toy Story Funday Football**, responsible for pieces such as replay wipes, rollins, video boxes, and transitions.
- Supporting animator on a variety of productions including MLB, LLWS, CBB, CFB, PGA/Masters, and Andscape's On & Coppin' Documentary on ESPN+.

Designer 1 | ESPN | May 2021 - July 2022

- Creating graphics for live production under tight deadlines, while collaborating with art directors and creative producers on long-range animation and design projects. This resulted in elevating skills as a 2d and 3d animator while contributing to the success of the ESPN and Walt Disney Companies.
- Demonstrating leadership skills as the **Lead Trainer** for the show design team; overseeing the on-boarding and training needs of new show designers and summer interns hired within our department at ESPN.

Associate Designer | ESPN | December 2018 - May 2021

- Working on a wide variety of branded shows, including First Take, Get Up, College Gameday, and SportsCenter AM. Became a **Lead Designer on SC:AM**; responsibilities relied heavily on maintaining the integrity of the show's brand while also creating innovative graphics, earning a **2021 Sports Emmy®**.